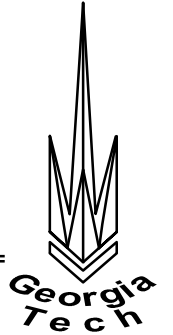


3D Metrology

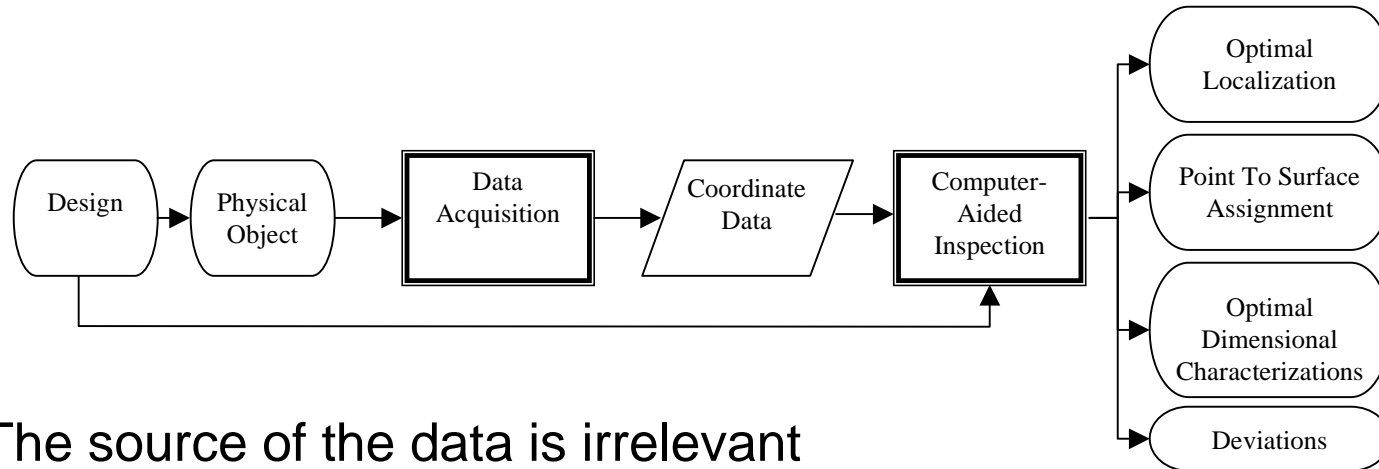
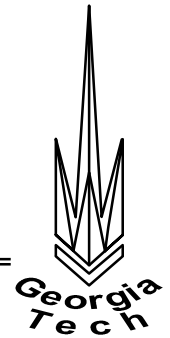
Andre Claudet

Three Dimensional Metrology



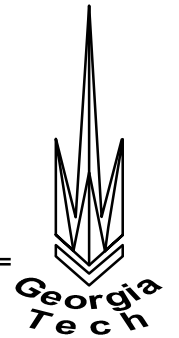
- ❖ Evolution of 1 and 2 dimensional metrology techniques
- ❖ Goal: Make inferences on three dimensional characteristics of manufactured artifacts
- ❖ Separates the measurement task into two parts
 - Data acquisition (Hardware)
 - Data analysis (Software)

3D Metrology

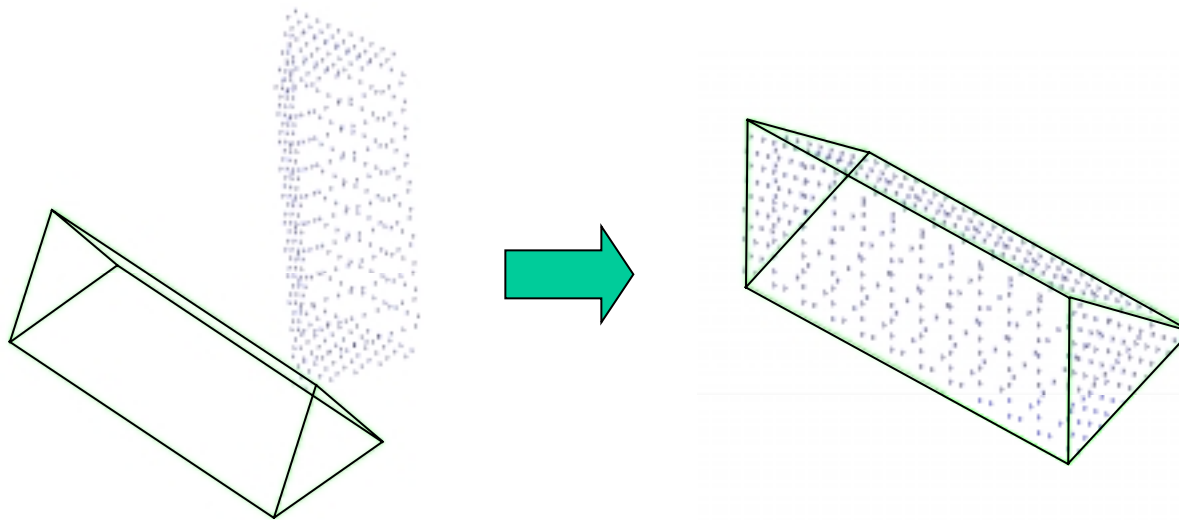


- ❖ The source of the data is irrelevant
- ❖ Localization transformation facilitates dimensional characterization
- ❖ Need the right combination of mechanical engineering, computer science and manufacturing knowledge

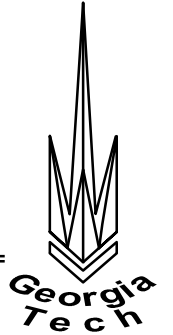
Data Localization



- ❖ Foundation of 3D data analysis
- ❖ Must be performed before any other inferences can be made

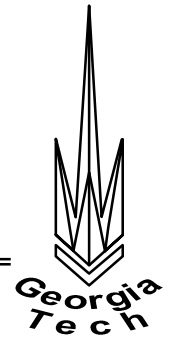


Elements of Localization



- ❖ Nominal geometry
- ❖ Measurement data
- ❖ Measure of separation between model and data
- ❖ Minimization procedure

Least Squares Minimization Problem



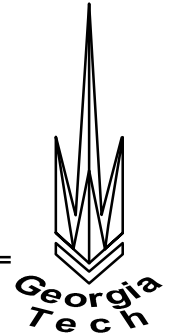
- ❖ Goal: Minimize the measure of model-data separation.
- ❖ Mechanism to minimize the separation is a rigid body transformation

$$\begin{bmatrix} P_{i,x}^* \\ P_{i,y}^* \\ P_{i,z}^* \end{bmatrix} = \begin{bmatrix} \cos \psi & -\sin \psi & 0 \\ \sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos \phi & 0 & \sin \phi \\ 0 & 1 & 0 \\ -\sin \phi & 0 & \cos \phi \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} P_{i,x} \\ P_{i,y} \\ P_{i,z} \end{bmatrix} + \begin{bmatrix} t_x \\ t_y \\ t_z \end{bmatrix}$$

- ❖ Find the vector of rigid body transformation parameters, $\langle \theta, \phi, \psi, t_x, t_y, t_z \rangle$, that minimize the separation.

$$\min_{\langle \phi, \psi, t_x, t_y, t_z \rangle} \sum_{i \in D} \min_{j \in G} [e_{i,j}^2]$$

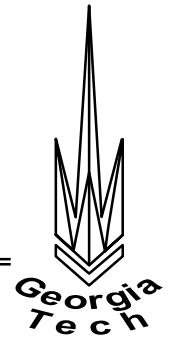
Geometric Parameter Fitting



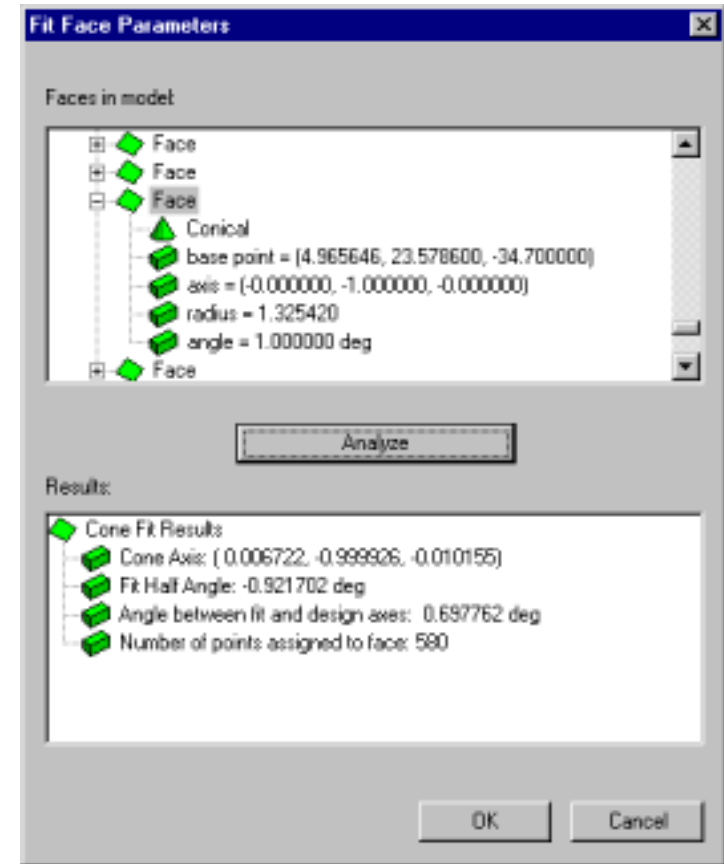
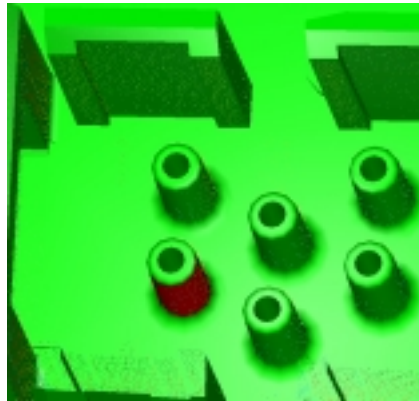
- ❖ Parameters of analytics (plane, sphere, tori, cylinder, cone)
- ❖ Metrologists are usually more interested in these shapes
- ❖ Requires localized data and point to surface assignment
- ❖ Also a minimization problem
- ❖ Geometric parameters are included as variable in addition to transformation
- ❖ Torus minimization statement

$$\min_{(\theta, \phi, \varphi, t_x, t_y, t_z, r_1, r_2)} \left[\sum_{p_i^* \in P^*} \left(\left| G(r_1, r_2) - p_i^* (\theta, \phi, \varphi, t_x, t_y, t_z) \right| \right)^2 \right]$$

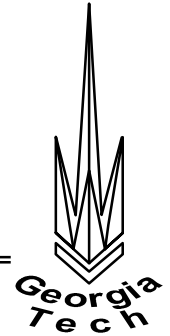
Geometric Parameter Fitting



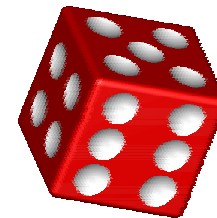
❖ For Example



Avenues for Speed Improvement

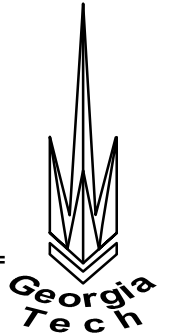


- ❖ First order information used extensively
 - Finite difference derivatives common
 - Analytic partials are much faster
- ❖ Point To Surface Assignment
 - Volume sweep method
- ❖ Assignment Trust Region
 - Reduces redundant reassignment
- ❖ Preliminary Results



| Part | New | Imageware | # Analytics | # Points |
|------------|------|-----------|-------------|----------|
| Coffee Cup | 1:09 | 44:45 | 14 | 86587 |
| Dice | 0:38 | 13:05 | 47 | 10492 |

Summary



- ❖ New algorithms provide capability to analyze large sets of data provided by modern measurement equipment
- ❖ 3D analysis provides more information about manufactured artifacts than traditional 1 & 2D methods
- ❖ Methods developed are applied to surfaces with closed form point to surface deviation equations, but can be applied to spline surfaces with additional computational cost