

# Planetary Entry System Synthesis Tool (PESST)

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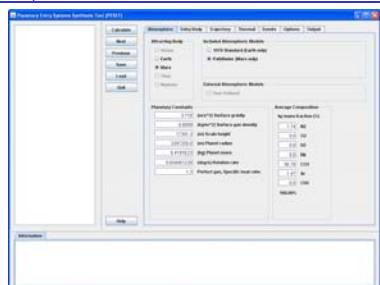
## Abstract

The Planetary Entry Systems and Synthesis Tool (PESST) is a rapid conceptual design tool developed by the Space Systems Design Laboratory (SSDL) at the Georgia Institute of Technology. This framework has the capability to estimate the performance and mass of an entry system using user-defined geometry, hypersonic aerodynamics, flight mechanics, thermal response, and mass estimation. Earth and Mars atmospheric models are provided, the ability to also use either user-defined or GRAM atmospheric models. Trade studies can be performed by parameter sweeps to gain an excellent understanding of the design space for conceptual studies. This framework is broadly applicable to conceptual studies of EDL systems with varying landed precision requirements.

## Overview

- Conceptual design tool for entry, descent, and landing system analysis
- Written primarily using Fortran 95
  - Graphical User Interface written in Java
  - One guidance algorithm still using Matlab
- Provides a rapid sizing and synthesis framework suitable for entry system conceptual design
- Analysis includes:
  - Vehicle geometry
  - Hypersonic aerodynamics
  - Aerothermodynamics
  - Flight mechanics
  - Guidance, navigation, and control
  - Deployable aerodynamic decelerator performance
  - Mass sizing
  - Vehicle synthesis
- Directly integrates the relevant disciplinary analyses for entry, descent, and landing
  - First-order engineering models of each of the disciplinary analysis allow for fast computation
  - Appropriate data is shared between modules of the framework to allow for system convergence
- PESST can be used to
  - Determine required entry mass to achieve a desired landed mass
  - Perform parametric studies of driving design parameters to understand the design space

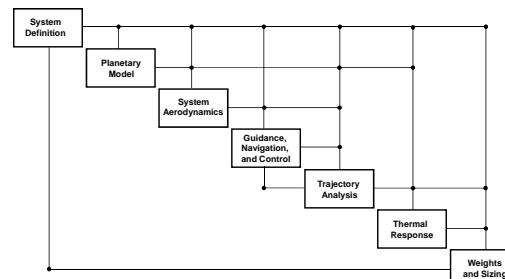
## Graphical User Interface



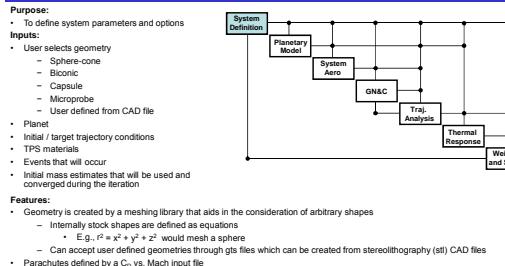
## Current Architecture

- PESST has been migrated to a new architecture
  - The desired addition of a Monte Carlo and parametric capability placed a higher priority on the rapid completion of cases
  - In preparation for multi-processor servers, the new architecture utilizes a more flexible language for multithreaded programming
  - Interfaces for third-party modules required a design with strong extensibility
- Users desiring a graphical interface can use a Java GUI that writes the input files required by the PESST framework
  - Greater language flexibility allows for the use of object oriented design principles, promoting extensibility and maintainability
  - The strengths of Java in interface design and networking will be complemented by the speed and libraries available for Fortran 95
- Users can also access the capabilities of PESST directly from the command line
- A Matlab wrapper has been developed and is used to test or utilize modules that have not yet been ported to Fortran 95

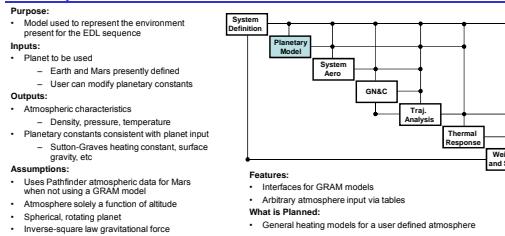
## Organization of tool



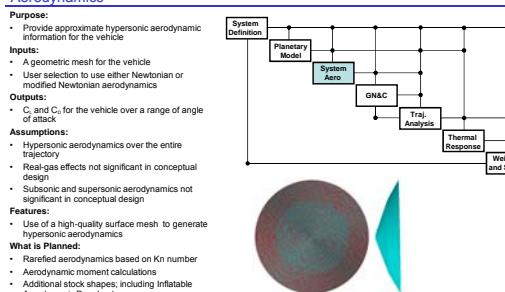
## System Definition



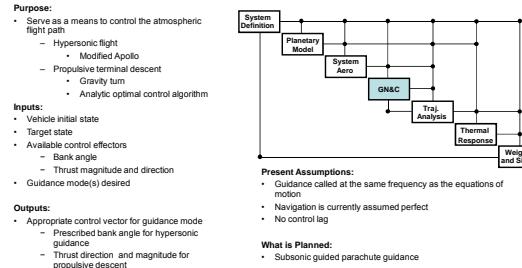
## Planetary Model



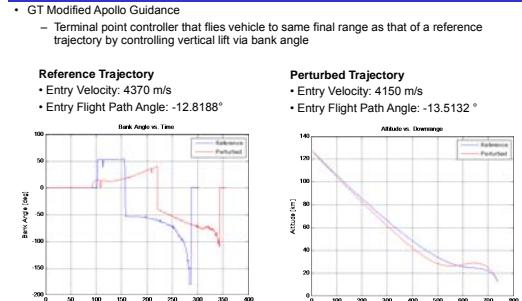
## Aerodynamics



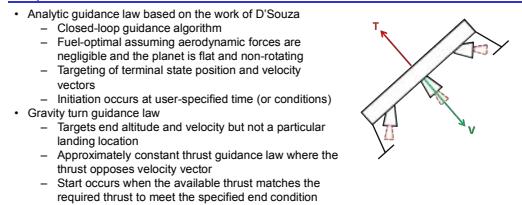
## Guidance, Navigation, and Control



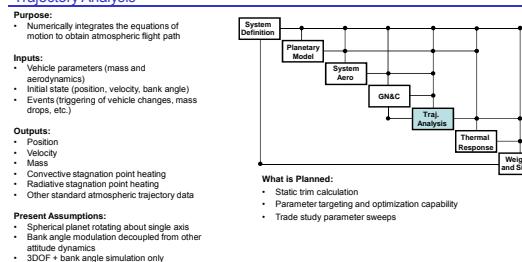
## Hypersonic Guidance



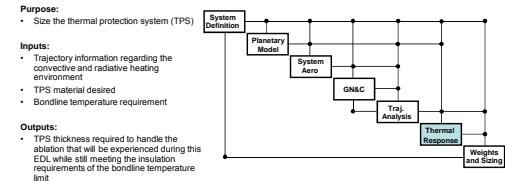
## Propulsive Terminal Descent Guidance



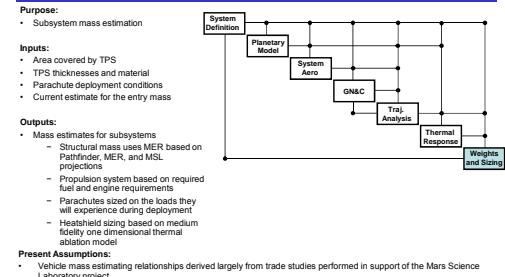
## Trajectory Analysis



## Thermal Response



## Weights and Sizing



## Current Uses for Synthesis Framework

- The new architecture enables batch runs from the command line by any system that can write or modify PESST input files which are also human readable
- Including system level sizing and synthesis capabilities allows the impact of the technologies enabling pinpoint landing to be examined at the mission design level
  - Closing the design about the thermal protection system, propellant mass fraction, and subsystem masses will enable effects to be examined on
    - Entry mass
    - Peak deceleration
    - Peak heating
    - Integrated heat load
    - Other mission level design constraints

## Acknowledgements

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