Figure 1. Overview map inset in the upper left corner of the Virtual GIS display
Figure 2. Viewpoint attached to animated tank
Figure 3. Viewpoint attached to animated helicopter
Figure 4. Gouraud shaded mode; user is using the menus to make a query of the GIS data
Figure 5a. Comparison of the terrain mesh before (right) and after level of detail techniques are applied (left)
Figure 5b. Comparison of phototextured terrain before (right) and after level of detail techniques are applied (left)